RÖSTIGRABEN EXPRESS

**DOORS OPENING** Welcome to Lift13!

1ST TIME LIFTER SESSION Are you attending Lift for the first time? Join us for a short presentation of the event, and you will find out how to maximize your presence during these three days.

### 14:00

DEMOCRACY IN DISTRESS - RE-ENGINEERING PARTICIPATION

How can democracy survive and develop in an age of global networks and ongoing acceleration? \* Sami Kanaan City of Geneva Counselor

- Maximilian Stern Political Scientist and Managing Director of foraus
   Micah Daigle Founder, Collective Agency
   Gudrun Pétursdóttir Director, Institute for Sustainability and Interdisciplinary Studies University of Iceland
- \*\* Jake Levitas Research Director, Gray Area
   \*\* Foundation for the Arts
   \*\* Luc Meier Under One Roof project leader, EPFL

KIDS WORKSHOP Kids Minecraft Masterclass by 9 year old Ethan and 11 year old Chris - Room 13, level 2

### 15:45

BREAK



## 16:45

MOBILE STORIES
Discover the creative potential of mobile phones and how artists and designers repurpose them in original ways.

Presented by Pro Helvetia

- Geoffrey Dorne CEO, Geoffrey Dorne Sarl
   Christopher Kirkley Musicologist and creator of
- Sahelsounds
- \* Mark Sorrell Development Director at Hide&Seek

### 18:45

TRANSFER TO THE FONDUE
Group transfer to the Pitoëff auditorium 52 rue de Carouge 1205 Geneva

### 19:00

FONDUE!

### **BREAK ACTIVITIES**

performance

- HEAD exhibition «Body Double»
- Startup Lounge powered by Swisscom
- Talking points in the Lift Experience • Thursday only: Surprise stilt-artist
- Friday only: an interactive musical performance by composer Gregorio Zanon (4 sessions of 20 minutes) in the Zen Lounge
- Massage in the Zen Lounge



### Thursday 07 February

DOORS OPENING

RESILIENCE AND RESISTANCE What methods and mindsets help us embrace our

present realm of VUCA - Volatility, Uncertainty, Complexity, Ambiguity?

- Venkatesh Rao Author and Blogger Forbes,
- Information Week

  \* Noah Raford Co-Founder and CEO of Futurescaper,
- Crowd-sourcing Expert Konstantina Zoehrer Social Innovation Activist, Entrepreneurial mind and Initiator of Startup Live Athens

### **WORKSHOPS**

Social Media: Facts, Myths and Best Practices

- (Room 13, level 2)

  Michel Jaccard Founder of id est avocats
  Sylvain Métille Associate at id est avocats
- @LuxuryLab2025: Friction, Future & Luxury (Room 14, level 2)
- Christopher H. Cordey CXO Futuratinow
- Jan Van Mol CEO Addictlab

lup: the gamified innovation system (Room 20, level 3)

- Jonas Bärtsch Strategic Product Development
  Niklaus Moor Head of Swisscom Labs at Swisscom
  Roger Kirby Innovator, Swisscom

Mobile Web Watch 2012: Current trends of Mobile Internet usage in Germany, Austria, Switzerland

Nikolaus Mohr Managing Director at Accenture

# 10:30

BREAK & SPEED-DATING
Speed-dating session in collaboration with the

W.I.R.E. (Level 2, above the restaurant)

### THE AGILE ENTERPRISE: RETHINKING WHAT IT MEANS TO MANAGE Businesses small and large encounter environments

that change fast and that change profoundly.

- \* Dave Gray Author and management consultant \* Abhijit Bhaduri Chief Learning Officer, Wipro Ltd
- Daniel Freitag Co-founder and Creative

### **WORKSHOPS**

## Unpleasant Design XXX

- (Room 11, level 2)
  Gordan Savicic CEO at www.yugo.at
- Selena Savi Architect, artist and researcher, EPFL Think with your hands - Prototyping with a twist

(Room 5, level 3) Claudia Nicolai General Program Manager of the

- School of Design Thinking, Hasso-Plattner-Institute Doerte 'Dotti' Toellner Co-founder and managing director of Point-Blank International

- Urban bricolage: reinventing our cities (Room 6, level 3) Emile Hooge Consultant at Nova7 Nicolas Nova Principal at Near Future Laboratory and Professor at HEAD Geneva

Payments 101: Commerce in the Digital Economy

- (Room 23, level 0) Iason Nikolakis Analyst at Anthemis Michael Rolph Director at Anthemis
- Samantha Ghiotti Director and Founder at Anthemis Edge

### 12:45

LUNCH Let's eat!

INNOVATION DRIVERS: XXX In the true Lift spirit of cross-pollination, what can

we learn from the strongest creative industry nobody talks about: adult entertainment.

Kate Darling IP Research Specialist MIT

Garion Hall CEO of abbywinters.com Heather Kelley Game Designer and Founder PerfectPlum

## WORKSHOPS

Designing future services Pedro Custódio Founder and Partner, Experi-

- ence Designers GbR
- Workshops that rock
- Specialist for Research and
- Design Methods, Stimmt AG Glenn Oberholzer Founding partner of Stimmt
- Entrepreneurs and investors: is love possible?
- Manuel Bianchi della Porta Managing Partner, BCCC Attorneys-at-Law LLC Goossens Partner at BCCC Attorneys-

## 15:45

# BREAK & SPEED-DATING Speed-dating session in collaboration with the

(Level 2 above the restaurant)

## 16:45

### VENTURE NIGHT

Discover the most disruptive start-ups of Swit zerland in a revamped format. You will choose who makes it to the final round!

### 18:45

DRINKS!

Let's end the day in style around a glass of

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HWZ - University of Applied Sciences in Business Administra-

Institute of Services Science (ISS) Swiss Start-up Monitor

MEDIA SUPPORTERS Bilan ICT Journal Nouvo The Rude Baguette Wired UK



# Friday 08 February

DOORS OPENING

WORKSHOPS A 'Facebook for Things' - making products smart,

simple and social (Room 14, level 2) Vlad Trifa Co-founder and chief product officer of EVERYTHNG

How Can We Use Digital Tools to Reduce Urban Household Energy Usage? (Room 11, level 2)

- Benjamin Wiederkehr Founding partner and managing director of Interactive Things Christoph Schmid Interaction Designer at Interactive Things
- Jeremy Stucki Founding Partner of Interactive
- The Postmodern Kamikaze (Ask at info desk)
- David Calvo Author, Game Designer Nicolas Nova Principal at Near Future Laboratory and Professor at HEAD Geneva
- Experience the agile flow (Room 6, level 3)
- Andreas Amsler Business Developer, Liip Gerhard Andrey Founder, Liip Jonas Vonlanthen Member of the management
- What makes your daily work fun and creative? (Room 7, level 2) Valérie Bauwens Founder of Human Centricity sàrl
- Social Usability: the foundation of pragmatic social
- experience design (Room 13, level 2)
  Davide Casali Head of Design at Dachis Group
  Gianandrea Giacoma UX Researcher, Designer and
- Strategist at Design Group Italia
- Identify and map distance in order to manage it (Room 8, level 2)
- Future of Money: The Crowd (Room 5, level 3) Rajiv Srivastava Co-founder & CEO of Majamba

Peeters Birgit Founder of Aquincum

- Company Harming and Protecting Robots: Can we, should we? (Private Lounge area behind conference
- Kate Darling IP Research Specialist MIT Media Lab Gamification: why badge collection is not enough and what to do instead (Room 12, level 2)
- inie Mader Game Designer and Researcher,
- How to become a dizmoi (Room 19, level 3) Matthias Aebi CEO, futureL AB Michel Zai Head of Design dizmode

In the Zen lounge: An Interactive Music performance by Gregorio Zanon

# 11:00

- **WORKSHOPS**
- Urban data challenge (Room 23, level 0)
  Jake Levitas Research Director, Gray Area
  Foundation for the Arts Luc Meier Under One Roof project leader, EPFL

### NOISE AND SPEED: LOOSE BRAKES AND

FAILING FILTERS Mails, tweets, sounds, images, we are experiencing an age of content explosion and a crisis of relevance. How can we cope without shutting our eyes and ears and

- \* Atau Tanaka Professor of Media Computing at Gold
- smiths and CTO of Clicmobile \* Justin Pickard Writer & Futurist at Superflux \* Sebastian Dieguez Researcher in cognitive

neuroscience, University of Fribourg

### 12:45

LUNCH

rary aesthetics.

# REINVENTING THE CRAFTS: THE FUTURE OF

In our post-industrial setting new forms of work are spreading fast, bringing together traditional values with new technologies and old skills with contempo-

- Caroline Drucker Country Manager at Etsy Germany
- Massimo Banzi Co-founder, Arduino \*Oliver Reichenstein Founder and CEO Information

### Informal chatting, Lift Experience...last chance to network before the party! :)

16:45

15:45

**BREAK** 

# In the Zen lounge: An Interactive Music performance

FROM FICTION TO DESIGN, FROM DESIGN TO The mutual relationship between science-fiction culture

and technological research and design \* Bruce Sterling Science-fiction author

Greenwich and co-director of AVATAR

WRAP-UP & END OF CONFERENCE

\* Anthony Dunne Professor and Head of the Design Interactions programme at the Royal College of Art Rachel Armstrong Senior Lecturer, University of

At Palais Mascotte, rue de Berne 43, 1201 Geneva Let's dance!





























